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Laptop Repair Complete Guide Including Motherboard and Component Level Repair! *Createspace Independent Pub* This book will educate you on the Correct Process of Repairing The Entire Laptop, Including and concentrating more on Motherboard Repair Instruction, Screen Repairing, Component Level Diagnosing and Repairing. This is the 3rd Book Released By Author Garry Romaneo, The Worlds Leading Laptop Repair Technician, Author, and Consultant. The book will take you through the laptops disassembly process, Explaining in detail how to disassemble all laptops. You will then be taught all about Liquid Spills to Laptops. What to do, What not to do, How to Remove Liquid and How To Repair Any Damage from Liquid to parts or components. You will be shown all the various tools to be used in laptop repair both hand tools and electronic tools explained. This book will then explain the entire upper end repairing techniques. Replacing screens - how to- then it will show you in great detail how to disassembly the screen and repair or replace the LCD ccfl Bulb, the book will also discuss LED screens. You will be taught step by step how to solder a motherboard whether it is the components or the dc jack. The DC Jack Repair/Desoldering instructions are included. Most importantly, this book will teach you laptop motherboard repairing techniques. Learn to identify the parts and components on the motherboard, learn component replacement, motherboard testing techniques and more. This book also includes the authors Patented/Copyrighted and Trademarked Laptop Video Chip/GPU Motherboard Online Repair instruction. There is alot more included (Part Identification, Hard Drive Failure Issues etc...)so check it out now. Going Above And Beyond CompTia A+ Certification !!! **Pregnancy Day By Day** *Penguin* The complete guide to pregnancy, day-by-day No other pregnancy book provides this level of detail, allied with such extraordinary photographs, 3D scans and illustrations which reveal in unprecedented clarity exactly what is happening to you and your baby every single day. From early fetal development to how your hormones prepare you for birth, learn from world-class experts. Plus, obstetricians, midwives and parents advise on your baby's

development, medical matters, your changing body, diet, fitness and much more. A special hour-by-hour rundown of what to expect during and immediately after birth, plus further reassurance for the first two weeks of your baby's life, will give a helping hand through the culmination of your pregnancy, from pain relief to those first intimate and unique moments between you and your child.

Windows 10 For Dummies *John Wiley & Sons* Illustrates the new features of Windows 10.

NASA Graphics Standards Manual *Thames Hudson* The NASA Graphics Standards Manual, by Richard Danne and Bruce Blackburn, is a futuristic vision for an agency at the cutting edge of science and exploration. Housed in a special anti-static package, the book features a foreword by Richard Danne, an essay by Christopher Bonanos, scans of the original manual (from Danne's personal copy), reproductions of the original NASA 35mm slide presentation, and scans of the Managers Guide, a follow-up booklet distributed by NASA.

A Practical Guide to Video and Audio Compression From Sprockets and Rasters to Macro Blocks *CRC Press* Learn all about Codecs--how they work, as well as design and implementation with this comprehensive, easy-to-use guide to compression. After reading this book, you will be able to prepare and distribute professional audio and video on any platform including streamed to the web, broadcast on-air, stored in PVRs, Burned onto CD-ROMs or DVDs, delivered by broadband, or viewed in Kiosk applications, PDA devices, and mobile phones.

Library Journal Includes, beginning Sept. 15, 1954 (and on the 15th of each month, Sept.-May) a special section: School library journal, ISSN 0000-0035, (called Junior libraries, 1954-May 1961). Also issued separately.

Car PC Hacks Tips & Tools for Geeking Your Ride *"O'Reilly Media, Inc."* A car PC or carputer is a car tricked-out with electronics for playing radio, music and DVD movies, connecting to the Internet, navigating and tracking with satellite, taking photos, and any electronic gadget a person wants in a car. All these devices are managed and controlled through a single screen or interface. The only place car PC enthusiasts can go for advice, tips and tools is a handful of hard-to-find Web sites--until now. *Car PC Hacks* is your guide into the car PC revolution. Packing MP3 players, handheld devices, computers and video-on-demand systems gives you a pile too heavy to carry. But add a car and put them together, you've got a powerful and mobile multimedia center requiring no lifting. The next time you give kids a lift, you won't hear, "Are we there yet?" Instead, expect "We're there already?" as they won't want to leave the car while playing video games from multiple consoles. *Car PC Hacks* is the first book available to introduce and entrench you into this hot new market. You can count on the book because it hails from O'Reilly, a trusted resource for technical books. Expect innovation, useful tools, and fun experiments that you've come to expect from O'Reilly's Hacks Series. Maybe you've hacked computers and gadgets, and now you're ready to take it to your car. If hacking is new and you would like to mix cars and computers, this book gets you started with its introduction to the basics of car electrical systems. Even when you're unclear on the difference between amps and watts, expect a clear explanation along with real-life examples to get on track. Whether you're venturing into car PC for the first time or an experienced hobbyist, hop in the book for a joy ride.

Free as in Freedom (2.0) **Richard Stallman and the Free Software Revolution** **People and Computers XX - Engage Proceedings of HCI 2006** *Springer Science & Business Media* Reading has

arguably the longest and richest history of any domain for scientifically considering the impact of technology on the user. From the 1920s to the 1950s, Miles Tinker [1963] and other researchers ran hundreds of user tests that examined the effects of different fonts and text layout variables, such as the amount of vertical space between each line of text (called leading). Their research focused on user performance, and reading speed was the favoured measure. They charted the effect of the manipulated variables on reading speed, looking for the point at which their participants could read the fastest. Their assumption was that faster reading speeds created a more optimal experience. Printers and publishers eagerly consumed this research. In recent years, some of these variables have been reexamined as the technology and capabilities evolve with the advent of computers and computer screens. Dillon [1992] examined how to design textual information for an electronic environment. Boyarski et al. [1998] examined the effect of fonts that were designed for computer screens. Dyson & Kipping [1998] examined the effect of line length on computer screens. Larson et al. [2000] examined the effect of 3-D rotation on reading. Gugerty et al. [2004] demonstrated a reading performance advantage with the Microsoft ClearType display technology.

Designing the Internet of Things *John Wiley & Sons* Take your idea from concept to production with this unique guide Whether it's called physical computing, ubiquitous computing, or the Internet of Things, it's a hot topic in technology: how to channel your inner Steve Jobs and successfully combine hardware, embedded software, web services, electronics, and cool design to create cutting-edge devices that are fun, interactive, and practical. If you'd like to create the next must-have product, this unique book is the perfect place to start. Both a creative and practical primer, it explores the platforms you can use to develop hardware or software, discusses design concepts that will make your products eye-catching and appealing, and shows you ways to scale up from a single prototype to mass production. Helps software engineers, web designers, product designers, and electronics engineers start designing products using the Internet-of-Things approach Explains how to combine sensors, servos, robotics, Arduino chips, and more with various networks or the Internet, to create interactive, cutting-edge devices Provides an overview of the necessary steps to take your idea from concept through production If you'd like to design for the future, *Designing the Internet of Things* is a great place to start.

Computer Concepts and C Programming *Sapna Book House (P) Ltd.* The book "Computer Concepts and C Programming" is designed to help the Engineering students of all Indian Universities. This book is written as per the new syllabus of the Visveswaraiah Technological University, Belgaum, India and it satisfies all the requirements of I/II semester students who aspire to learn the fundamentals of computers and C Programming. C is a structured programming language. This is most popular and a very powerful programming language. It is standardized and portable across multiple operating systems. C has been the most sought after programming language for developing the system software such as device drivers, compilers, parts of operating systems, interpreters for languages like Java, Prolog, etc. Among other popular programming languages like C++, Java and C#, C retained its position in software development activities. This book provides more than 100 example programs. All these programs are executed and tested on Borland C++ compiler and with the vi editor on UNIX. All the laboratory assignments

are provided in Appendix-A. There are 150 multiple choice questions given for the readers to test their knowledge of C language. **Auditory Display 6th International Symposium, CMMR/ICAD 2009, Copenhagen, Denmark, May 18-22, 2009, Revised Papers** *Springer* This book constitutes the thoroughly refereed post-conference proceedings of the 6th International Symposium on Computer Music Modeling and Retrieval, CMMR 2009, held in Copenhagen, Denmark, in May 2009. The 25 revised full papers presented were specially reviewed and corrected for this proceedings volume. The conference's topics include auditory exploration of data via sonification and audification; real time monitoring of multivariate data; sound in immersive interfaces and teleoperation; perceptual issues in auditory display; sound in generalized computer interfaces; technologies supporting auditory display creation; data handling for auditory display systems; applications of auditory display.

Penetration Testing and Network Defense *Cisco Press* The practical guide to simulating, detecting, and responding to network attacks Create step-by-step testing plans Learn to perform social engineering and host reconnaissance Evaluate session hijacking methods Exploit web server vulnerabilities Detect attempts to breach database security Use password crackers to obtain access information Circumvent Intrusion Prevention Systems (IPS) and firewall protections and disrupt the service of routers and switches Scan and penetrate wireless networks Understand the inner workings of Trojan Horses, viruses, and other backdoor applications Test UNIX, Microsoft, and Novell servers for vulnerabilities Learn the root cause of buffer overflows and how to prevent them Perform and prevent Denial of Service attacks Penetration testing is a growing field but there has yet to be a definitive resource that instructs ethical hackers on how to perform a penetration test with the ethics and responsibilities of testing in mind. *Penetration Testing and Network Defense* offers detailed steps on how to emulate an outside attacker in order to assess the security of a network. Unlike other books on hacking, this book is specifically geared towards penetration testing. It includes important information about liability issues and ethics as well as procedures and documentation. Using popular open-source and commercial applications, the book shows you how to perform a penetration test on an organization's network, from creating a test plan to performing social engineering and host reconnaissance to performing simulated attacks on both wired and wireless networks. *Penetration Testing and Network Defense* also goes a step further than other books on hacking, as it demonstrates how to detect an attack on a live network. By detailing the method of an attack and how to spot an attack on your network, this book better prepares you to guard against hackers. You will learn how to configure, record, and thwart these attacks and how to harden a system to protect it against future internal and external attacks. Full of real-world examples and step-by-step procedures, this book is both an enjoyable read and full of practical advice that will help you assess network security and develop a plan for locking down sensitive data and company resources. "This book goes to great lengths to explain the various testing approaches that are used today and gives excellent insight into how a responsible penetration testing specialist executes his trade." -Bruce Murphy, Vice President, World Wide Security Services, Cisco Systems®

Free as in Freedom [Paperback] **Richard Stallman's Crusade for Free Software** "O'Reilly Media, Inc." Chronicles the life of the computer programmer, known for the launch of the

operating system GNU Project, from his childhood as a gifted student to his crusade for free software. **Running Linux A Distribution-Neutral Guide for Servers and Desktops** "O'Reilly Media, Inc." You may be contemplating your first Linux installation. Or you may have been using Linux for years and need to know more about adding a network printer or setting up an FTP server. Running Linux, now in its fifth edition, is the book you'll want on hand in either case. Widely recognized in the Linux community as the ultimate getting-started and problem-solving book, it answers the questions and tackles the configuration issues that frequently plague users, but are seldom addressed in other books. This fifth edition of Running Linux is greatly expanded, reflecting the maturity of the operating system and the teeming wealth of software available for it. Hot consumer topics such as audio and video playback applications, groupware functionality, and spam filtering are covered, along with the basics in configuration and management that always have made the book popular. Running Linux covers basic communications such as mail, web surfing, and instant messaging, but also delves into the subtleties of network configuration--including dial-up, ADSL, and cable modems--in case you need to set up your network manually. The book can make you proficient on office suites and personal productivity applications--and also tells you what programming tools are available if you're interested in contributing to these applications. Other new topics in the fifth edition include encrypted email and filesystems, advanced shell techniques, and remote login applications. Classic discussions on booting, package management, kernel recompilation, and X configuration have also been updated. The authors of Running Linux have anticipated problem areas, selected stable and popular solutions, and provided clear instructions to ensure that you'll have a satisfying experience using Linux. The discussion is direct and complete enough to guide novice users, while still providing the additional information experienced users will need to progress in their mastery of Linux. Whether you're using Linux on a home workstation or maintaining a network server, Running Linux will provide expert advice just when you need it. **Batteries in a Portable World A Handbook on Rechargeable Batteries for Non-engineers** *Ec & M Books* **Bank 2.0 How Customer Behaviour and Technology Will Change the Future of Financial Services** *Brett King* The financial crisis is just beginning for retail institutions. Ninety to ninety-five per cent of bank transactions are executed electronically today. The Internet, ATMs, call centres and smartphones have become mainstream for customers. But banks still classify these as alternative channels and maintain an organisation structure where Branch dominates thinking. Continued technology innovations, Web 2.0, social networking, app phones and mobility are also stretching traditional banking models to the limit. BANK 2.0 reveals why customer behaviour is so rapidly changing, how branches will evolve, why cheques are disappearing, and why your mobile phone will replace your wallet all within the next 10 years. **Small Office Networking** *CNET Networks Inc.* **DVD Demystified** *McGraw Hill Professional* Accompanying DVD-ROM (i.e.: hybrid DVD-Video/DVD-ROM) contains ... "dynamic application of DVD technology with samples from Dolby, DTS, THX, IMAX, Joe Kane Productions, Microsoft, Widescreen Review, and others, plus audio/video tests, WebDVD, HTML files, spreadsheets, and more."--Page 4 of cover. **The CD-ROM Drive A Brief System Description** *Springer Science & Business Media* The

Compact Disc (CD), as a standardized information carrier, has become one of the most successful consumer products ever marketed. Although the original disc was intended for audio playback, its specific advantages opened very quickly the way towards various computer applications. The standardization of the Compact Disc Read-Only Memory (CD-ROM) and of all succeeding similar products, like Compact Disc interactive (CD-i), Photo and Video CD, CD Recordable (CD-R), and CD Rewritable (CD R/W), has substantially enlarged the range of possible applications. The plastic disc represented from the very beginning a removable medium of large storage capacity. The advent of the personal computer accompanied by the increasing demand for both data distribution and exchange have strongly marked the evolution of the CD-ROM drive. The number of sold CD-ROM units exceeded 60 millions in 1997 when compared to about 2.5 millions in 1992. As computing power continuously improved over the years, computer peripherals have also targeted better performance specifications. In particular, the speed of CD-ROM drives increased from the so-called 1X in 1984 to double speed in 1992, and further to 32X at the beginning of 1998. The average time needed to access data on disc has dropped from about 300 ms to less than 90 ms within the same period of time.

Principles of Information Systems *Cengage Learning* Now thoroughly streamlined and revised, PRINCIPLES OF INFORMATION SYSTEMS, Ninth Edition, retains the overall vision and framework that made the previous editions so popular while eliminating outdated topics and updating information, examples, and case studies. In just 600 pages, accomplished authors Ralph Stair and George Reynolds cover IS principles and their real-world applications using timely, current business examples and hands-on activities. Regardless of their majors, students can use this book to understand and practice IS principles so they can function more effectively as workers, managers, decision makers, and organizational leaders. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. **Digital Transformation An Executive Guide To Survive and Thrive In The New Economy** *Balboa Press* Digital Technologies are impacting society in the 21st century the same way the industrial technologies impacted society in the 20th century. They are dramatically changing consumer behavior and expectations which is resulting in traditional industries being disrupted, traditional businesses being displaced and new industries being created. Executives of traditional companies must transform their business models to survive in the digital economy. In this book author Lynda J Roth - describes how technology has been transforming society over the past 200 years and why the current digital technologies are so disruptive - explains the digital technologies that are fueling the digital economy with stories of successful business applications - describes the 7 key mistakes business executives are making in their digital transformation - details the 5 key steps to a successful transformation from a traditional 20th century business to a thriving 21st century digital business. **Laptops for Seniors for Dummies, 5th Edition** What the book covers: Laptops For Seniors For Dummies, 5th Edition covers basic information for new laptop owners in the seniors demographic who need a gentle, hand-holding, step-by-step approach to getting started. Series features: This bestselling title uses a larger font and large figures to make the book easy to read. The book assumes no prior knowledge and starts with selecting the right laptop or

tablet, shows how the various parts connect together, how to use the keyboard and mouse, finding your way around the new Anniversary version of the Windows 10 operating system, using the touchscreen capabilities, using the Internet for shopping, social networking, emailing friends and family, researching, traveling, staying safe online, using files and folders, using office applications, and so on. General layout: Chapter openers present the tasks covered with associated page numbers to help readers find material fast No extraneous elements such as sidebars and text on parts pages Short introductions with standard headings Whats Inside: Chapters include: Buying A Laptop, Setting Up Your Computer, Getting Around Windows 10, Managing Power, Setting Up Your Display, Getting Help with Vision, Hearing and Dexterity Challenges, Setting Up Printers and Scanners, Connecting with Contana, Working with Software Programs, Working with Files and Folders, Working with Windows Apps, Understanding Internet Basics, Hitting the Road with Your Laptop, Browsing the Web, Staying Safe While Online, Keeping in Touch with Mail, Working in the Cloud, Connecting with Other People, Getting Visual: Using the Video, Photos, and Camera Apps, Playing Music in Windows 10, Working with Networks, Protecting Windows, and Maintaining Windows

Debian GNU/Linux Bible Wiley Debian GNU/Linux is one of the major Linux distributions available today. It is known as the most open" of the Linux distributions -- for its commitment to the free software principals, and its community-centricism. It is also known for its tradition of high-quality packages and package management tools, as well as its focus on security issues. Debian GNU/Linux(r) Bible focuses on common apps, GUIs, networking, and system administration. The Debian Project's Internet-based development model has helped the distribution achieve unparalleled Internet functionality. One of the most popular features in Debian GNU/Linux is "apt-get," which automates free network downloads of all software package updates, making the Debian CD the last CD you will ever need to keep your system up-to-date with Linux."

Market-Led Strategic Change Routledge The third edition of Market-Led Strategic Change builds on the massive success of the previous two editions, popular with lecturers and students alike, presenting an innovative approach to solving an old problem: making marketing happen! In his witty and direct style, Nigel Piercy has radically updated this seminal text, popular with managers, students, and lecturers alike, to take into account the most recent developments in the field. With a central focus on customer value and creative strategic thinking, he fully evaluates the impact of electronic business on marketing and sales strategy, and stresses the goal of totally integrated marketing to deliver superior customer value. "Reality Checks" throughout the text challenge the reader to be realistic and pragmatic. The book confronts the critical issues now faced in strategic marketing: · escalating customer demands driving the imperative for superior value · totally integrated marketing to deliver customer value · the profound impact of electronic business on customer relationships · managing processes like planning and budgeting to achieve effective implementation At once pragmatic, cutting-edge and thought-provoking, Market-Led Strategic Change is essential reading for all managers, students and lecturers seeking a definitive guide to the demands and challenges of strategic marketing in the 21st century.

Social Media Metrics How to Measure and Optimize Your Marketing Investment John Wiley & Sons The only guide devoted exclusively to

social media metrics Whether you are selling online, through a direct sales force, or via distribution channels, what customers are saying about you online is now more important than your advertising. Social media is no longer a curiosity on the horizon but a significant part of your marketing mix. While other books explain why social media is critical and how to go about participating, *Social Media Metrics* focuses on measuring the success of your social media marketing efforts. Success metrics in business are based on business goals where fame does not always equate to fortune. Read this book to determine: Why striving for more Twitter followers or Facebook friends than the competition is a failing strategy How to leverage the time and effort you invest in social media How to convince those who are afraid of new things that social media is a valuable business tool and not just a toy for the overly-wired Knowing what works and what doesn't is terrific, but only in a constant and unchanging world. *Social Media Metrics* is loaded with specific examples of specific metrics you can use to guide your social media marketing efforts as new means of communication. **The 4-hour Work Week Escape the 9-5, Live Anywhere and Join the New Rich** *Random House* Tim Ferriss has trouble defining what he does for a living. Depending on when you ask this controversial Princeton University guest lecturer, he might answer: I race motorcycles in Europe I ski in the Andes I scuba dive in Panama I dance tango in **Brand Revolution Rethinking Brand Identity** *Palgrave Macmillan* Brand Revolution offers a radical new approach to brand management. With big brand case studies including L'Oreal and Jaguar, the author draws on her extensive experience as a marketing consultant to put together this highly engaging and practical book for developing, improving and controlling the identity of your brand. **Contemporary Sport, Leisure and Ergonomics** *Routledge* Understanding the 'human operator' is a central concern of both ergonomists and sport and exercise scientists. This cutting-edge collection of international research papers explores the interface between physical, cognitive and occupational ergonomics and sport and exercise science, illuminating our understanding of 'human factors' at work and at play. Drawing on a wide diversity of disciplines, including applied anatomy, biomechanics, physiology, engineering, psychology and design, the book explores themes of central importance within contemporary ergonomics and sport and exercise science, such as performance, health, environment, technology and special populations. *Contemporary Sport, Leisure and Ergonomics* establishes important methodological connections between the disciplines, advancing the research agenda within each. It is essential reading for all serious ergonomists and human scientists. **A Cognitive Psychology of Mass Communication** *Routledge* In this fifth edition of *A Cognitive Psychology of Mass Communication*, author Richard Jackson Harris continues his examination of how our experiences with media affect the way we acquire knowledge about the world, and how this knowledge influences our attitudes and behavior. Presenting theories from psychology and communication along with reviews of the corresponding research, this text covers a wide variety of media and media issues, ranging from the commonly discussed topics – sex, violence, advertising – to lesser-studied topics, such as values, sports, and entertainment education. The fifth and fully updated edition offers: highly accessible and engaging writing contemporary references to all types of media familiar to students substantial discussion of theories and research.

including interpretations of original research studies a balanced approach to covering the breadth and depth of the subject discussion of work from both psychology and media disciplines. The text is appropriate for Media Effects, Media & Society, and Psychology of Mass Media coursework, as it examines the effects of mass media on human cognitions, attitudes, and behaviors through empirical social science research; teaches students how to examine and evaluate mediated messages; and includes mass communication research, theory and analysis.

Understanding the Digital Economy Data, Tools, and Research MIT Press The rapid growth of electronic commerce, along with changes in information, computing, and communications, is having a profound effect on the United States economy. President Clinton recently directed the National Economic Council, in consultation with executive branch agencies, to analyze the economic implications of the Internet and electronic commerce domestically and internationally, and to consider new types of data collection and research that could be undertaken by public and private organizations. This book contains work presented at a conference held by executive branch agencies in May 1999 at the Department of Commerce. The goals of the conference were to assess current research on the digital economy, to engage the private sector in developing the research that informs investment and policy decisions, and to promote better understanding of the growth and socioeconomic implications of information technology and electronic commerce. Aspects of the digital economy addressed include macroeconomic assessment, organizational change, small business, access, market structure and competition, and employment and the workforce.

First Draft of a Report on the EDVAC Hassell Street Press This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Upgrading and Repairing PCs Que Pub Explains how to maintain or enhance systems running the Linux operating system

CCFP Certified Cyber Forensics Professional All-in-One Exam Guide McGraw Hill Professional Get complete coverage of all six CCFP exam domains developed by the International Information Systems Security Certification Consortium (ISC)². Written by a leading computer security expert, this authoritative guide fully addresses cyber forensics techniques, standards, technologies, and legal and ethical principles. You'll find learning objectives at the beginning of each chapter, exam tips, practice exam questions, and in-depth explanations. Designed to help you pass the exam with ease, this definitive volume also serves as an essential on-the-job reference. COVERS ALL SIX EXAM DOMAINS: Legal and ethical principles Investigations Forensic science Digital forensics Application forensics Hybrid and emerging technologies ELECTRONIC CONTENT INCLUDES: 250 practice exam

questions Test engine that provides full-length practice exams and customized quizzes by chapter or by exam domain

Manufacturing Facilities Design and Material Handling *Pearson Educación* This project-oriented facilities design and material handling reference explores the techniques and procedures for developing an efficient facility layout, and introduces some of the state-of-the-art tools involved, such as computer simulation. A "how-to," systematic, and methodical approach leads readers through the collection, analysis and development of information to produce a quality functional plant layout. Lean manufacturing; work cells and group technology; time standards; the concepts behind calculating machine and personnel requirements, balancing assembly lines, and leveling workloads in manufacturing cells; automatic identification and data collection; and ergonomics. For facilities planners, plant layout, and industrial engineer professionals who are involved in facilities planning and design.

Internet of Things. User-Centric IoT First International Summit, IoT360 2014, Rome, Italy, October 27-28, 2014, Revised Selected Papers, Part I *Springer* The two-volume set LNICST 150 and 151 constitutes the thoroughly refereed post-conference proceedings of the First International Internet of Things Summit, IoT360 2014, held in Rome, Italy, in October 2014. This volume contains 74 full papers carefully reviewed and selected from 118 submissions at the following four conferences: the First International Conference on Cognitive Internet of Things Technologies, COIOTE 2014; the First International Conference on Pervasive Games, PERGAMES 2014; the First International Conference on IoT Technologies for HealthCare, HealthyIoT 2014; and the First International Conference on IoT as a Service, IoTaaS 2014. The papers cover the following topics: user-centric IoT; artificial intelligence techniques for the IoT; the design and deployment of pervasive games for various sectors, such as health and wellbeing, ambient assisted living, smart cities and societies, education, cultural heritage, and tourism; delivery of electronic healthcare; patient care and medical data management; smart objects; networking considerations for IoT; platforms for IoTaaS; adapting to the IoT environment; modeling IoTaaS; machine to machine support in IoT.

Sound Recording Advice An Instruction and Reference Manual that Demystifies the Home Recording Studio Experience *Pacific Beach Pub* Describes how to setup and operate a home recording studio. Towards that end, the book describes all of the major equipment in a home studio. Where to find the best deals when buying new or used equipment. How the various pieces of equipment work together, how to modify various pieces of equipment. How to understand technical concepts such as acoustics, power, grounding and noise. How to record various musical instruments using microphones, how to bounce tracks.

The Laptop Repair Workbook An Introduction to Troubleshooting and Repairing Laptop Computers The Laptop Repair Workbook includes twelve full page troubleshooting flowcharts for laptop hardware troubleshooting and explanatory text for every decision point. The book begins with an introduction to basic laptop terminology, troubleshooting procedures, and cost decisions. Supplementary illustrated tests and procedures are available on the publisher's website, www.fonerbooks.com. An ebook version is also available direct from the publisher.

The MiniDisc This book is based on a series of training courses run for Sony personnel in Europe. It is essential reading for audio engineers, students of electronics and anyone with a technical

background who wants to keep updated. The Minidisc explains the new technology clearly and succinctly so that even non-technical people can learn enough to enable them to understand what the MiniDisc is all about. Since the MiniDisc includes several innovative features, the book relates MD to its predecessors - CD, CD-ROM, CD-WO etc. - and, starting from that perspective, introduces and explains each new technology included in it. Psycho-acoustics are covered, as are the technologies relating to existing digital audio electronics and data processing and storage, including the compression and decompression methods which are vital to this new format. Written by members of the Sony Service Centre (Europe) team - the same team who wrote Digital Audio and Compact Disc Technology. Written by Sony's own technical support staff The definitive first book on the subject Essential reading for audio engineers and students **Alone** Sourcebooks, Inc. This must-read for lovers of Stephen King's *The Shining* will leave readers breathless as Seda and her family find themselves at the mercy of a murderer in an isolated and snowbound hotel. Get ready for what Kirkus calls "A bloody, wonderfully creepy scare ride." When her mom inherits an old, crumbling mansion, Seda's almost excited to spend the summer there. The grounds are beautiful and it's fun to explore the sprawling house with its creepy rooms and secret passages. Except now her mom wants to renovate, rather than sell the estate—which means they're not going back to the city...or Seda's friends and school. As the days grow shorter, Seda is filled with dread. They're about to be cut off from the outside world, and she's not sure she can handle the solitude or the darkness it brings out in her. Then a group of teens get stranded near the mansion during a blizzard. Seda has no choice but to offer them shelter, even though she knows danger lurks in the dilapidated mansion—and in herself. And as the snow continues to fall, what Seda fears most is about to become her reality...