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KEY=ANGRY - ZIMMERMAN RAMOS

TEACHER RESEARCHERS: CREATING THE OUTSTANDING SCHOOL

Lulu.com *This book is full of vignettes illustrating how professional learning can be integrated into the day-to-day work of schools and, in doing so, focus on continuous improvement, enhancing teaching quality and raising student achievement. In presenting best practice exemplars to illustrate how professional learning can positively impact teaching quality and school improvement, this book will inspire each classroom teacher and school leader. It will support them in creating and sustaining a strong performance culture.*

MOBILE LEARNING

A HANDBOOK FOR DEVELOPERS, EDUCATORS, AND LEARNERS

John Wiley & Sons *Explore the game-changing technology that allows mobile learning to effectively reach K-12 students Mobile Learning: A Handbook for Developers, Educators and Learners provides research-based foundations for developing, evaluating, and integrating effective mobile learning pedagogy. Twenty-first century students require twenty-first century technology, and mobile devices provide new and effective ways to educate children. But with new technologies come new challenges—therefore, this handbook presents a comprehensive look at mobile learning by synthesizing relevant theories and drawing practical conclusions for developers, educators, and students. Mobile devices—in ways that the laptop, the personal computer, and netbook computers have not—present the opportunity to make learning more engaging, interactive, and available in both traditional classroom settings and informal learning environments. From theory to practice, Mobile Learning explores how mobile devices are different than their technological predecessors, makes the case for developers, teachers, and parents to invest in the*

technology, and illustrates the many ways in which it is innovative, exciting, and effective in educating K-12 students. Explores how mobile devices can support the needs of students Provides examples, screenshots, graphics, and visualizations to enhance the material presented in the book Provides developers with the background necessary to create the apps their audience requires Presents the case for mobile learning in and out of classrooms as early as preschool Discusses how mobile learning enables better educational opportunities for the visually impaired, students with Autism, and adult learners. If you're a school administrator, teacher, app developer, or parent, this topical book provides a theoretical, well-researched discussion of the pedagogical theory and mobile learning, as well as practical advice in setting up a mobile learning strategy.

PISA TAKE THE TEST SAMPLE QUESTIONS FROM OECD'S PISA ASSESSMENTS

SAMPLE QUESTIONS FROM OECD'S PISA ASSESSMENTS

OECD Publishing *This book presents all the publicly available questions from the PISA surveys. Some of these questions were used in the PISA 2000, 2003 and 2006 surveys and others were used in developing and trying out the assessment.*

THE EQUATION THAT COULDN'T BE SOLVED

HOW MATHEMATICAL GENIUS DISCOVERED THE LANGUAGE OF SYMMETRY

Simon and Schuster *What do Bach's compositions, Rubik's Cube, the way we choose our mates, and the physics of subatomic particles have in common? All are governed by the laws of symmetry, which elegantly unify scientific and artistic principles. Yet the mathematical language of symmetry-known as group theory-did not emerge from the study of symmetry at all, but from an equation that couldn't be solved. For thousands of years mathematicians solved progressively more difficult algebraic equations, until they encountered the quintic equation, which resisted solution for three centuries. Working independently, two great prodigies ultimately proved that the quintic cannot be solved by a simple formula. These geniuses, a Norwegian named Niels Henrik Abel and a romantic Frenchman named Évariste Galois, both died tragically young. Their incredible labor, however, produced the origins of group theory. The first extensive, popular account of the mathematics of symmetry and order, The Equation That Couldn't Be Solved is told not through abstract formulas but in a beautifully written and dramatic account of the lives and work of some of the greatest and most intriguing mathematicians in history.*

MATH BEFORE BED

The benefits of reading stories to our children at nighttime have been shared countless times over, and for good reason. Reading promotes literacy. Why is it that we don't do math with our children before bed? This book is a collection of prompts that can inspire mathematical discussions that you and your children can have

before bed, at dinner, or at anytime.

A TAXONOMY FOR LEARNING, TEACHING, AND ASSESSING

A REVISION OF BLOOM'S TAXONOMY OF EDUCATIONAL OBJECTIVES

Pearson *This revision of Bloom's taxonomy is designed to help teachers understand and implement standards-based curriculums. Cognitive psychologists, curriculum specialists, teacher educators, and researchers have developed a two-dimensional framework, focusing on knowledge and cognitive processes. In combination, these two define what students are expected to learn in school. It explores curriculums from three unique perspectives-cognitive psychologists (learning emphasis), curriculum specialists and teacher educators (C & I emphasis), and measurement and assessment experts (assessment emphasis). This revisited framework allows you to connect learning in all areas of curriculum. Educators, or others interested in educational psychology or educational methods for grades K-12.*

MATH WORD PROBLEMS FOR DUMMIES

John Wiley & Sons *Covers percentages, probability, proportions, and more Get a grip on all types of word problems by applying them to real life Are you mystified by math word problems? This easy-to-understand guide shows you how to conquer these tricky questions with a step-by-step plan for finding the right solution each and every time, no matter the kind or level of problem. From learning math lingo and performing operations to calculating formulas and writing equations, you'll get all the skills you need to succeed! Discover how to: * Translate word problems into plain English * Brush up on basic math skills * Plug in the right operation or formula * Tackle algebraic and geometric problems * Check your answers to see if they work*

MATH INSTRUCTION FOR STUDENTS WITH LEARNING PROBLEMS

Taylor & Francis *Math Instruction for Students with Learning Problems, Second Edition provides a research-based approach to mathematics instruction designed to build confidence and competence in pre- and in-service PreK–12 teachers. This core textbook addresses teacher and student attitudes toward mathematics, as well as language issues, specific mathematics disabilities, prior experiences, and cognitive and metacognitive factors. The material is rich with opportunities for class activities and field extensions, and the second edition has been fully updated to reference both NCTM and CCSSM standards throughout the text and includes an entirely new chapter on measurement and data analysis.*

MINDSTORMS

CHILDREN, COMPUTERS, AND POWERFUL IDEAS

Hachette UK *In this revolutionary book, a renowned computer scientist explains the importance of teaching children the basics of computing and how it can prepare them to succeed in the ever-evolving tech world. Computers have completely changed the way we teach children. We have Mindstorms to thank for that. In this*

book, pioneering computer scientist Seymour Papert uses the invention of LOGO, the first child-friendly programming language, to make the case for the value of teaching children with computers. Papert argues that children are more than capable of mastering computers, and that teaching computational processes like de-bugging in the classroom can change the way we learn everything else. He also shows that schools saturated with technology can actually improve socialization and interaction among students and between students and teachers. Technology changes every day, but the basic ways that computers can help us learn remain. For thousands of teachers and parents who have sought creative ways to help children learn with computers, Mindstorms is their bible.

UPPER LEVEL SSAT

1500+ PRACTICE QUESTIONS

Like our best-selling line of ISEE workbooks, this book has more practice questions than 10 full-length exams! With over 1,500 practice questions dedicated to the Upper Level SSAT, this book provides enough practice for even the highest-achieving student.This book includes:- 3 full-length tests1 diagnostic test to help you pinpoint the areas in most need of improvement, and- 2 practice tests to help familiarize students with the real thing.- 1500+ practice questions broken out by topic, so students can focus on key areas.- Hundreds of reading comprehension questions covering literature, poetry, persuasive and expository passages- Hundreds of test-appropriate math questions including graphs, charts, shapes, and illustrations- Detailed answer explanations available online at www.thetutorverse.comThis book can be used for independent practice or for study with a professional educator. To best utilize a student's limited time, we recommend using this book with a tutor or teacher who can help students learn more about new or particularly challenging topics.

RADICAL MARKETS

UPROOTING CAPITALISM AND DEMOCRACY FOR A JUST SOCIETY

Princeton University Press Revolutionary ideas on how to use markets to achieve fairness and prosperity for all Many blame today's economic inequality, stagnation, and political instability on the free market. The solution is to rein in the market, right? Radical Markets turns this thinking on its head. With a new foreword by Ethereum creator Vitalik Buterin and virtual reality pioneer Jaron Lanier as well as a new afterword by Eric Posner and Glen Weyl, this provocative book reveals bold new ways to organize markets for the good of everyone. It shows how the emancipatory force of genuinely open, free, and competitive markets can reawaken the dormant nineteenth-century spirit of liberal reform and lead to greater equality, prosperity, and cooperation. Only by radically expanding the scope of markets can we reduce inequality, restore robust economic growth, and resolve political conflicts. But to do that, we must replace our most sacred institutions with truly free and open competition—Radical Markets shows how.

DIGITAL GAMES AND MATHEMATICS LEARNING

POTENTIAL, PROMISES AND PITFALLS

Springer *Digital games offer enormous potential for learning and engagement in mathematics ideas and processes. This volume offers multidisciplinary perspectives—of educators, cognitive scientists, psychologists and sociologists—on how digital games influence the social activities and mathematical ideas of learners/gamers. Contributing authors identify opportunities for broadening current understandings of how mathematical ideas are fostered (and embedded) within digital game environments. In particular, the volume advocates for new and different ways of thinking about mathematics in our digital age—proposing that these mathematical ideas and numeracy practices are distinct from new literacies or multiliteracies. The authors acknowledge that the promise of digital games has not always been realised/fulfilled. There is emerging, and considerable, evidence to suggest that traditional discipline boundaries restrict opportunities for mathematical learning. Throughout the book, what constitutes mathematics learnings and pedagogy is contested. Multidisciplinary viewpoints are used to describe and understand the potential of digital games for learning mathematics and identify current tensions within the field. Mathematics learning is defined as being about problem solving; engagement in mathematical ideas and processes; and social engagement. The artefact, which is the game, shapes the ways in which the gamers engage with the social activity of gaming. In parallel, the book (as a te xtual artefact) will be supported by Springer's online platform—allowing for video and digital communication (including links to relevant websites) to be used as supplementary material and establish a dynamic communication space.*

STEPSISTER

Bonnier Zaffre Ltd. *'In an ancient city by the sea, three sisters - a maiden, a mother, and a crone - are drawing maps by candlelight. Sombre, with piercing grey eyes, they are the three Fates, and every map is a human life . . .' Stepsister takes up where Cinderella's tale ends. We meet Isabelle, the younger of Cinderella's two stepsisters. Ella is considered beautiful; stepsister Isabelle is not. Isabelle is fearless, brave, and strong-willed. She fences better than any boy, and takes her stallion over jumps that grown men fear to attempt. It doesn't matter, though; these qualities are not valued in a girl. Others have determined what is beautiful, and Isabelle does not fit their definition. Isabelle must face down the demons that drove her cruel treatment of Ella, challenge her own fate and maybe even redefine the very notion of beauty . . . Cinderella is about a girl who was bullied; Stepsister is about the bully. We all root for the victims, we want to see them triumph. But what about the bullies? Is there hope for them? Can a mean girl change? Can she find her own happily ever after?*

MCGRAW-HILL'S 10 ACT PRACTICE TESTS, SECOND EDITION

McGraw Hill Professional *We want to give you the practice you need on the ACT McGraw-Hill's 10 ACT Practice Tests helps you gauge what the test measures, how*

it's structured, and how to budget your time in each section. Written by the founder and faculty of Advantage Education, one of America's most respected providers of school-based test-prep classes, this book provides you with the intensive ACT practice that will help your scores improve from each test to the next. You'll be able to sharpen your skills, boost your confidence, reduce your stress-and to do your very best on test day. 10 complete sample ACT exams, with full explanations for every answer 10 sample writing prompts for the optional ACT essay portion Scoring Worksheets to help you calculate your total score for every test Expert guidance in prepping students for the ACT More practice and extra help online ACT is a registered trademark of ACT, Inc., which was not involved in the production of, and does not endorse, this product.

THINKING MATHEMATICALLY

Pearson College Division 'Thinking Mathematically' seeks to turn this familiar statement into a promise of opportunity and exploration. The examples provided offer both a contextual and procedural base that students can easily build upon.

DEBT

THE FIRST 5,000 YEARS

Melville House Publishing Economic history states that money replaced a bartering system, yet there isn't any evidence to support this axiom. Anthropologist Graeber presents a stunning reversal of this conventional wisdom. For more than 5000 years, humans have used elaborate credit systems to buy and sell goods. Since the beginning of the agrarian empires, humans have been divided into debtors and creditors. Through time, virtual credit money was replaced by gold and the system as a whole went into decline. This fascinating history is told for the first time.

WEAPONS OF MATH DESTRUCTION

HOW BIG DATA INCREASES INEQUALITY AND THREATENS DEMOCRACY

Penguin UK A former Wall Street quant sounds an alarm on the mathematical models that pervade modern life - and threaten to rip apart our social fabric We live in the age of the algorithm. Increasingly, the decisions that affect our lives - where we go to school, whether we get a loan, how much we pay for insurance - are being made not by humans, but by mathematical models. In theory, this should lead to greater fairness: everyone is judged according to the same rules, and bias is eliminated. And yet, as Cathy O'Neil reveals in this urgent and necessary book, the opposite is true. The models being used today are opaque, unregulated, and incontestable, even when they're wrong. Most troubling, they reinforce discrimination. Tracing the arc of a person's life, O'Neil exposes the black box models that shape our future, both as individuals and as a society. These "weapons of math destruction" score teachers and students, sort CVs, grant or deny loans, evaluate workers, target voters, and monitor our health. O'Neil calls on modellers to

take more responsibility for their algorithms and on policy makers to regulate their use. But in the end, it's up to us to become more savvy about the models that govern our lives. This important book empowers us to ask the tough questions, uncover the truth, and demand change.

MATHEMATICS EDUCATION FOR A NEW ERA

VIDEO GAMES AS A MEDIUM FOR LEARNING

CRC Press *Stanford mathematician and NPR Math Guy Keith Devlin explains why, fun aside, video games are the ideal medium to teach middle-school math. Aimed primarily at teachers and education researchers, but also of interest to game developers who want to produce videogames for mathematics education, Mathematics Education for a New Era: Video Games as a Medium for Learning describes exactly what is involved in designing and producing successful math educational videogames that foster the innovative mathematical thinking skills necessary for success in a global economy. Read the author's monthly MAA column Devlin's Angle*

COLLEGE ALGEBRA

College Algebra provides a comprehensive exploration of algebraic principles and meets scope and sequence requirements for a typical introductory algebra course. The modular approach and richness of content ensure that the book meets the needs of a variety of courses. College Algebra offers a wealth of examples with detailed, conceptual explanations, building a strong foundation in the material before asking students to apply what they've learned. Coverage and Scope In determining the concepts, skills, and topics to cover, we engaged dozens of highly experienced instructors with a range of student audiences. The resulting scope and sequence proceeds logically while allowing for a significant amount of flexibility in instruction. Chapters 1 and 2 provide both a review and foundation for study of Functions that begins in Chapter 3. The authors recognize that while some institutions may find this material a prerequisite, other institutions have told us that they have a cohort that need the prerequisite skills built into the course. Chapter 1: Prerequisites Chapter 2: Equations and Inequalities Chapters 3-6: The Algebraic Functions Chapter 3: Functions Chapter 4: Linear Functions Chapter 5: Polynomial and Rational Functions Chapter 6: Exponential and Logarithm Functions Chapters 7-9: Further Study in College Algebra Chapter 7: Systems of Equations and Inequalities Chapter 8: Analytic Geometry Chapter 9: Sequences, Probability and Counting Theory

INTRODUCTION TO PROBABILITY AND STATISTICS USING R

Lulu.com

A MIND FOR NUMBERS

HOW TO EXCEL AT MATH AND SCIENCE (EVEN IF YOU FLUNKED ALGEBRA)

Penguin *The companion book to COURSERA®'s wildly popular massive open online course "Learning How to Learn" Whether you are a student struggling to fulfill a math or science requirement, or you are embarking on a career change that requires a new skill set, A Mind for Numbers offers the tools you need to get a better grasp of that intimidating material. Engineering professor Barbara Oakley knows firsthand how it feels to struggle with math. She flunked her way through high school math and science courses, before enlisting in the army immediately after graduation. When she saw how her lack of mathematical and technical savvy severely limited her options—both to rise in the military and to explore other careers—she returned to school with a newfound determination to re-tool her brain to master the very subjects that had given her so much trouble throughout her entire life. In A Mind for Numbers, Dr. Oakley lets us in on the secrets to learning effectively—secrets that even dedicated and successful students wish they'd known earlier. Contrary to popular belief, math requires creative, as well as analytical, thinking. Most people think that there's only one way to do a problem, when in actuality, there are often a number of different solutions—you just need the creativity to see them. For example, there are more than three hundred different known proofs of the Pythagorean Theorem. In short, studying a problem in a laser-focused way until you reach a solution is not an effective way to learn. Rather, it involves taking the time to step away from a problem and allow the more relaxed and creative part of the brain to take over. The learning strategies in this book apply not only to math and science, but to any subject in which we struggle. We all have what it takes to excel in areas that don't seem to come naturally to us at first, and learning them does not have to be as painful as we might think.*

THE SIGNAL AND THE NOISE

THE ART AND SCIENCE OF PREDICTION

Penguin UK *Every time we choose a route to work, decide whether to go on a second date, or set aside money for a rainy day, we are making a prediction about the future. Yet from the global financial crisis to 9/11 to the Fukushima disaster, we often fail to foresee hugely significant events. In The Signal and the Noise, the New York Times' political forecaster and statistics guru Nate Silver explores the art of prediction, revealing how we can all build a better crystal ball. In his quest to distinguish the true signal from a universe of noisy data, Silver visits hundreds of expert forecasters, in fields ranging from the stock market to the poker table, from earthquakes to terrorism. What lies behind their success? And why do so many predictions still fail? By analysing the rare prescient forecasts, and applying a more quantitative lens to everyday life, Silver distils the essential lessons of prediction. We live in an increasingly data-driven world, but it is harder than ever to detect the true patterns amid the noise of information. In this dazzling insider's tour of the world of forecasting, Silver reveals how we can all develop better foresight in our everyday lives.*

THE BOOK OF R

A FIRST COURSE IN PROGRAMMING AND STATISTICS

No Starch Press *The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: –The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops –Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R –How to access R's thousands of functions, libraries, and data sets –How to draw valid and useful conclusions from your data –How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.*

THE PUBLIC SCHOOL WORD-BOOK

BoD – Books on Demand *Reproduction of the original: The Public School Word-Book by John S. Farmer*

THE MATHEMATICS TEACHER IN THE DIGITAL ERA

AN INTERNATIONAL PERSPECTIVE ON TECHNOLOGY FOCUSED PROFESSIONAL DEVELOPMENT

Springer Science & Business Media *This volume addresses the key issue of the initial education and lifelong professional learning of teachers of mathematics to enable them to realize the affordances of educational technology for mathematics. With invited contributions from leading scholars in the field, this volume contains a blend of research articles and descriptive texts. In the opening chapter John Mason invites the reader to engage in a number of mathematics tasks that highlight important features of technology-mediated mathematical activity. This is followed by three main sections: An overview of current practices in teachers' use of digital technologies in the classroom and explorations of the possibilities for developing more effective practices drawing on a range of research perspectives (including grounded theory, enactivism and Valsiner's zone theory). A set of chapters that share many common constructs (such as instrumental orchestration, instrumental distance and double instrumental genesis) and research settings that have emerged*

from the French research community, but have also been taken up by other colleagues. Meta-level considerations of research in the domain by contrasting different approaches and proposing connecting or uniting elements

MATHEMATICAL RECREATIONS AND ESSAYS

Createspace Independent Publishing Platform *Mathematical Recreations and Essays W. W. Rouse Ball For nearly a century, this sparkling classic has provided stimulating hours of entertainment to the mathematically inclined. The problems posed here often involve fundamental mathematical methods and notions, but their chief appeal is their capacity to tease and delight. In these pages you will find scores of "recreations" to amuse you and to challenge your problem-solving faculties-often to the limit. Now in its 13th edition, Mathematical Recreations and Essays has been thoroughly revised and updated over the decades since its first publication in 1892. This latest edition retains all the remarkable character of the original, but the terminology and treatment of some problems have been updated and new material has been added. Among the challenges in store for you: Arithmetical and geometrical recreations; Polyhedra; Chess-board recreations; Magic squares; Map-coloring problems; Unicursal problems; Cryptography and cryptanalysis; Calculating prodigies; ... and more. You'll even find problems which mathematical ingenuity can solve but the computer cannot. No knowledge of calculus or analytic geometry is necessary to enjoy these games and puzzles. With basic mathematical skills and the desire to meet a challenge you can put yourself to the test and win. "A must to add to your mathematics library."-The Mathematics Teacher We are delighted to publish this classic book as part of our extensive Classic Library collection. Many of the books in our collection have been out of print for decades, and therefore have not been accessible to the general public. The aim of our publishing program is to facilitate rapid access to this vast reservoir of literature, and our view is that this is a significant literary work, which deserves to be brought back into print after many decades. The contents of the vast majority of titles in the Classic Library have been scanned from the original works. To ensure a high quality product, each title has been meticulously hand curated by our staff. Our philosophy has been guided by a desire to provide the reader with a book that is as close as possible to ownership of the original work. We hope that you will enjoy this wonderful classic work, and that for you it becomes an enriching experience.*

THE ENGINEER

WITH WHICH IS INCORPORATED STEAM ENGINEERING

VEDIC MATHEMATICS OR SIXTEEN SIMPLE MATHEMATICAL FORMULAE FROM THE VEDAS FOR ONE-LINE ANSWERS TO ALL THE MATHEMATICAL PROBLEMS)

(FOR ONE-LINE ANSWERS TO ALL MATHEMATICAL PROBLEMS)

MATHEMATICAL EXCURSIONS TO THE WORLD'S GREAT BUILDINGS

Princeton University Press *How mathematics helped build the world's most important buildings from early Egypt to the present From the pyramids and the Parthenon to the Sydney Opera House and the Bilbao Guggenheim, this book takes readers on an eye-opening tour of the mathematics behind some of the world's most spectacular buildings. Beautifully illustrated, the book explores the milestones in elementary mathematics that enliven the understanding of these buildings and combines this with an in-depth look at their aesthetics, history, and structure. Whether using trigonometry and vectors to explain why Gothic arches are structurally superior to Roman arches, or showing how simple ruler and compass constructions can produce sophisticated architectural details, Alexander Hahn describes the points at which elementary mathematics and architecture intersect. Beginning in prehistoric times, Hahn proceeds to guide readers through the Greek, Roman, Islamic, Romanesque, Gothic, Renaissance, and modern styles. He explores the unique features of the Pantheon, the Hagia Sophia, the Great Mosque of Cordoba, the Duomo in Florence, Palladio's villas, and Saint Peter's Basilica, as well as the U.S. Capitol Building. Hahn celebrates the forms and structures of architecture made possible by mathematical achievements from Greek geometry, the Hindu-Arabic number system, two- and three-dimensional coordinate geometry, and calculus. Along the way, Hahn introduces groundbreaking architects, including Brunelleschi, Alberti, da Vinci, Bramante, Michelangelo, della Porta, Wren, Gaudí, Saarinen, Utzon, and Gehry. Rich in detail, this book takes readers on an expedition around the globe, providing a deeper understanding of the mathematical forces at play in the world's most elegant buildings.*

THINK PYTHON

HOW TO THINK LIKE A COMPUTER SCIENTIST

"O'Reilly Media, Inc." *If you want to learn how to program, working with Python is an excellent way to start. This hands-on guide takes you through the language a step at a time, beginning with basic programming concepts before moving on to functions, recursion, data structures, and object-oriented design. This second edition and its supporting code have been updated for Python 3. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Python is ideal for students at the high school or college level, as well as self-learners, home-schooled students, and professionals who need to learn programming basics. Beginners just getting their feet wet will learn how to start with Python in a browser. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand objects, methods, and object-oriented programming Use debugging techniques to fix syntax, runtime, and semantic errors Explore interface design, data structures, and GUI-based programs through case studies*

INFINITY AND THE MIND

THE SCIENCE AND PHILOSOPHY OF THE INFINITE

Princeton University Press *A dynamic exploration of infinity In Infinity and the Mind, Rudy Rucker leads an excursion to that stretch of the universe he calls the "Mindscape," where he explores infinity in all its forms: potential and actual, mathematical and physical, theological and mundane. Using cartoons, puzzles, and quotations to enliven his text, Rucker acquaints us with staggeringly advanced levels of infinity, delves into the depths beneath daily awareness, and explains Kurt Gödel's belief in the possibility of robot consciousness. In the realm of infinity, mathematics, science, and logic merge with the fantastic. By closely examining the paradoxes that arise, we gain profound insights into the human mind, its powers, and its limitations. This Princeton Science Library edition includes a new preface by the author.*

THE TAMING OF CHANCE

Cambridge University Press *This book combines detailed scientific historical research with characteristic philosophic breadth and verve.*

ART OF DOING SCIENCE AND ENGINEERING

LEARNING TO LEARN

CRC Press *Highly effective thinking is an art that engineers and scientists can be taught to develop. By presenting actual experiences and analyzing them as they are described, the author conveys the developmental thought processes employed and shows a style of thinking that leads to successful results is something that can be learned. Along with spectacular successes, the author also conveys how failures contributed to shaping the thought processes. Provides the reader with a style of thinking that will enhance a person's ability to function as a problem-solver of complex technical issues. Consists of a collection of stories about the author's participation in significant discoveries, relating how those discoveries came about and, most importantly, provides analysis about the thought processes and reasoning that took place as the author and his associates progressed through engineering problems.*

THE CULT OF SMART

HOW OUR BROKEN EDUCATION SYSTEM PERPETUATES SOCIAL INJUSTICE

All Points Books *Named one of Vulture's Top 10 Best Books of 2020! Leftist firebrand Fredrik deBoer exposes the lie at the heart of our educational system and demands top-to-bottom reform. Everyone agrees that education is the key to creating a more just and equal world, and that our schools are broken and failing. Proposed reforms variously target incompetent teachers, corrupt union practices, or outdated curricula, but no one acknowledges a scientifically-proven fact that we all understand intuitively: Academic potential varies between individuals, and cannot be*

dramatically improved. In The Cult of Smart, educator and outspoken leftist Fredrik deBoer exposes this omission as the central flaw of our entire society, which has created and perpetuated an unjust class structure based on intellectual ability. Since cognitive talent varies from person to person, our education system can never create equal opportunity for all. Instead, it teaches our children that hierarchy and competition are natural, and that human value should be based on intelligence. These ideas are counter to everything that the left believes, but until they acknowledge the existence of individual cognitive differences, progressives remain complicit in keeping the status quo in place. This passionate, voice-driven manifesto demands that we embrace a new goal for education: equality of outcomes. We must create a world that has a place for everyone, not just the academically talented. But we'll never achieve this dream until the Cult of Smart is destroyed.

PHYSICS FOR SCIENTISTS AND ENGINEERS, VOLUME 2

Cengage Learning *Achieve success in your physics course by making the most of what PHYSICS FOR SCIENTISTS AND ENGINEERS has to offer. From a host of in-text features to a range of outstanding technology resources, you'll have everything you need to understand the natural forces and principles of physics. Throughout every chapter, the authors have built in a wide range of examples, exercises, and illustrations that will help you understand the laws of physics AND succeed in your course! Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.*

LEARNING THEORIES

AN EDUCATIONAL PERSPECTIVE

Addison Wesley Longman *An essential resource for understanding the main principles, concepts, and research findings of key theories of learning-especially as they relate to education-this proven text blends theory, research, and applications throughout, providing readers with a coherent and unified perspective on learning in educational settings. Key features of the text include: Vignettes at the start of each chapter illustrating some of the principles discussed in the chapter, examples and applications throughout the chapters, and separate sections on instructional applications at the end of each chapter. A new chapter on Self-Regulation (Chapter 9). Core chapters on the neuroscience of learning (Chapter 2), constructivism (Chapter 6), cognitive learning processes (Chapter 7), motivation (Chapter 8), and development (Chapter 10) all related to teaching and learning. Updated sections on learning from technology and electronic media and how these advancements effectively promote learning in students (Chapters 7 & 10) Detailed content-area learning and models of instruction information form coherence and connection between teaching and learning in different content areas, learning principles, and processes (Chapters 2-10). Over 140 new references on the latest theoretical ideas, research findings, and applications in the field.*

THE HANDY MATH ANSWER BOOK

Visible Ink Press *From modern-day challenges such as balancing a checkbook, following the stock market, buying a home, and figuring out credit card finance charges to appreciating historical developments by Pythagoras, Archimedes, Newton, and other mathematicians, this engaging resource addresses more than 1,000 questions related to mathematics. Organized into chapters that cluster similar topics in an easily accessible format, this reference provides clear and concise explanations about the fundamentals of algebra, calculus, geometry, trigonometry, and other branches of mathematics. It contains the latest mathematical discoveries, including newly uncovered historical documents and updates on how science continues to use math to make cutting-edge innovations in DNA sequencing, superstring theory, robotics, and computers. With fun math facts and illuminating figures, The Handy Math Answer Book explores the uses of math in everyday life and helps the mathematically challenged better understand and enjoy the magic of numbers.*

STATISTICAL RETHINKING

A BAYESIAN COURSE WITH EXAMPLES IN R AND STAN

CRC Press *Statistical Rethinking: A Bayesian Course with Examples in R and Stan builds readers' knowledge of and confidence in statistical modeling. Reflecting the need for even minor programming in today's model-based statistics, the book pushes readers to perform step-by-step calculations that are usually automated. This unique computational approach ensures that readers understand enough of the details to make reasonable choices and interpretations in their own modeling work. The text presents generalized linear multilevel models from a Bayesian perspective, relying on a simple logical interpretation of Bayesian probability and maximum entropy. It covers from the basics of regression to multilevel models. The author also discusses measurement error, missing data, and Gaussian process models for spatial and network autocorrelation. By using complete R code examples throughout, this book provides a practical foundation for performing statistical inference. Designed for both PhD students and seasoned professionals in the natural and social sciences, it prepares them for more advanced or specialized statistical modeling. Web Resource The book is accompanied by an R package (rethinking) that is available on the author's website and GitHub. The two core functions (map and map2stan) of this package allow a variety of statistical models to be constructed from standard model formulas.*

TESTIMONIOS: STORIES OF LATINX AND HISPANIC MATHEMATICIANS

American Mathematical Soc. *Testimonios brings together first-person narratives from the vibrant, diverse, and complex Latinx and Hispanic mathematical community. Starting with childhood and family, the authors recount their own individual stories, highlighting their upbringing, education, and career paths. Their particular stories, told in their own voices, from their own perspectives, give visibility to some of the experiences of Latinx/Hispanic mathematicians. Testimonios seeks to*

inspire the next generation of Latinx and Hispanic mathematicians by featuring the stories of people like them, holding a mirror up to our own community. It also aims to provide a window for mathematicians (and aspiring mathematicians) from all ethnicities, with the hope of inspiring a better understanding of the diversity of the mathematical community.

HOW I BECAME A QUANT

INSIGHTS FROM 25 OF WALL STREET'S ELITE

John Wiley & Sons *Praise for How I Became a Quant "Led by two top-notch quants, Richard R. Lindsey and Barry Schachter, How I Became a Quant details the quirky world of quantitative analysis through stories told by some of today's most successful quants. For anyone who might have thought otherwise, there are engaging personalities behind all that number crunching!" --Ira Kawaller, Kawaller & Co. and the Kawaller Fund "A fun and fascinating read. This book tells the story of how academics, physicists, mathematicians, and other scientists became professional investors managing billions." --David A. Krell, President and CEO, International Securities Exchange "How I Became a Quant should be must reading for all students with a quantitative aptitude. It provides fascinating examples of the dynamic career opportunities potentially open to anyone with the skills and passion for quantitative analysis." --Roy D. Henriksson, Chief Investment Officer, Advanced Portfolio Management "Quants"--those who design and implement mathematical models for the pricing of derivatives, assessment of risk, or prediction of market movements--are the backbone of today's investment industry. As the greater volatility of current financial markets has driven investors to seek shelter from increasing uncertainty, the quant revolution has given people the opportunity to avoid unwanted financial risk by literally trading it away, or more specifically, paying someone else to take on the unwanted risk. How I Became a Quant reveals the faces behind the quant revolution, offering you?the?chance to learn firsthand what it's like to be a?quant today. In this fascinating collection of Wall Street war stories, more than two dozen quants detail their roots, roles, and contributions, explaining what they do and how they do it, as well as outlining the sometimes unexpected paths they have followed from the halls of academia to the front lines of an investment revolution.*